

This listing of claims will replace all prior versions and listings of claims in the application:

**Listing of Claims:**

1. – 19. (Canceled).

20. (Currently Amended) A client device comprising:

**a display device;**

a processor; and

a memory, operably connected with the processor;

wherein the processor is operable to perform instructions including

~~receiving an audio file that is an audio representation of a menu component, wherein the audio menu components represent navigational components directed to the selection of media content on the client device wherein the audible navigational components provide for the selection of the media content without a user seeing a display on which the navigational components are displayed;~~

~~updating the menu to include the menu component; and~~

~~playing the audio file when the menu component is chosen~~

displaying a navigable menu on the display device, wherein the menu includes menu icons each audibly represented by a voiced name , the menu icons being capable of being highlighted in any order;

highlighting a selected menu icon; and

outputting an audible output during the navigation of the menu only after the selected menu icon has been highlighted for a period of time greater than a predetermined amount of time.

21. (Previously Presented) The client device as recited in claim 20, further comprising:

a media management system comprising:

a media database that stores media files;

media collection records that include data relating to groupings of the media files;

media records that include metadata relating to the media files;

a voiced names database that stores audio files; and

association records that associate the audio files with data from the media collection records and metadata from the media records.

22. (Currently Amended) The client device of claim 20, wherein:  
the client device is a portable digital music player, and wherein the audible output is  
the voiced name associated with the selected menu icon.

23. – 25. (Canceled).

26. (Previously Presented) The client device as recited in claim 20, wherein the memory stores at least some of the media content and metadata for a plurality of media items, the memory also storing audio content representing the metadata for the media items;

wherein the processor is operable to perform instructions including receiving a selection of one of the media items and then playing the audio content for at least a portion of the metadata representing the selected one of the media items.

27. (Previously Presented) The client device as recited in claim 26, wherein the processor is further operable to perform instructions including playing the media content for the selected one of the media items concurrently with the playing the audio content for at least the portion of the metadata associated with the selected one of the media items.

28. (Canceled).

29. (Currently Amended) The client device as recited in claim [[28]] 26, wherein the processor is further operable to:

receiving instructions from a remote control to navigate through the menu.

30. (Previously Presented) The client device as recited in claim 26, wherein the processor is further operable to:

produce audio output in at least two channels; and

wherein the audio file is output through only one channel.

31. (Canceled).

32. (Previously Presented) The client device as recited in claim 26, wherein the processor is further operable to:

mix the audio file with the media item when the media item is playing.

33. (Currently Amended) The client device as recited in claim 20, wherein the client device is in communication with the host device a server comprising:

a processor; and

memory, operably connected with the processor;

wherein the processor is operable to perform instructions including

providing a text string that represents the voiced name;

generating the audio file from the text string; and

delivering the audio file to the client device.

~~providing the text string that represents the menu component, wherein the audible menu components representing the navigational components directed to the selection of media content;~~

~~generating the audio file that is the audio representation of the menu component;~~

~~delivering the audio files to the client device.~~

34.-35. (Canceled).

### New Claims

36. (New) A method for providing an audible menu, comprising:

presenting a navigable menu on a graphical user interface (GUI) that includes menu icons presented on a visual display, the menu icons capable of being highlighted in any order and each audibly represented by a voiced name

receiving a user input event at a menu icon;

highlighting the menu icon based upon the user input event;

providing an audible sound during the navigation of the navigable menu only after the menu icon has been highlighted for a duration of time greater than a predetermined amount of time.

37. (New) The method as recited in claim 36 wherein the audible sound is a vocalization used to navigate the navigable menu by playing the audio file corresponding to the voiced name of the associated menu icon.

38. (New) The method of claim 36, wherein the voiced name for the menu icon is updated by modifying the corresponding audio file.

39. (New) The method of claim 38, wherein the modifying the corresponding audio file comprises;

- providing a text string by the user;
- converting the text string to audio content; and
- updating the audio file with the audio content.

40. (New) The method as recited in claim 39, wherein:

- the client is capable of playing music;
- playing the voiced name when music is playing does not stop the music from playing;
- the client produces audio output in at least two channels; and
- the audio file is output through only one channel.

41. (New) The method as recited in claim 40, wherein:

- the audio file is mixed with the music when the music is playing.

42. (New) The method as recited in claim 36, further comprising:

- providing a remote control that can navigate through the menu on the client

43. (New) A method for creating audible menu components at a host device, wherein the audible menu components represent navigational components directed to the selection of media content on a client device wherein the audible navigational components provide for the selection of the media content without a user seeing a display on which the navigational components are displayed, comprising:

- providing a text string that represents a vocalization used to audibly describe a highlighted menu component, the menu component being capable of being highlighted in any order on the client device;

generating an audio file from the text string, wherein the audio file includes an indication of a period of time; and

delivering the audio file to the client device, wherein the vocalization is provided only after the menu component has been highlighted for an amount of time more than the period of time indicated in the audio file, otherwise there is no audible sound.

44. (New) The method as recited in claim 43, further comprising:

playing the audio file; and

requesting approval of the played audio file prior to delivering the audio file to a client device.

45. (New) The method as recited in claim 44, wherein:

the period of time is user selectable.

46. (New) The method as recited in claim 45, wherein:

if approval is not given, providing an opportunity to modify the text string; and  
if the text string is modified,

replacing the audio file with a new audio file generated from the modified text string,

playing the audio file, and

requesting approval of the played audio file.

47. (New) The method as recited in claim 46, wherein:

if the text string is not modified, providing an opportunity to replace the audio file with a new audio file generated from an audio recording.

48. (New) The method as recited in claim 47, wherein:

the indication of the period of time is embedded in the audio files in metadata.